Hearts Use Cases

Use Cases:

**4 Players:**

1. Initialize Game
2. Create Player
3. Select Difficulty
4. Produce Game Table
5. Generate Deck
6. Shuffle Deck
7. Distribute Cards
8. Order Cards
9. Calculate Score
10. Calculate Round
11. Select Number of Players
12. Calculate Card Eligibility
13. Calculate Heart Points
14. Determine Heart Breaks
15. Play card
16. Select Single Player
17. Select Multiplayer